



PASQUALE DORSI

MOTION DESIGNER

NEW YORK, NY

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EDUCATION

B.F.A IN DESIGN AND ANIMATION
WITH A CONCENTRATION IN ANIMATION

Monmouth University | West Long Branch, NJ
2019 | GPA: 3.6 | Magna Cum Laude

SKILLS

ADOBE CREATIVE SUITE
Photoshop, Illustrator, Premiere,
After Effects, Animate

AUTODESK
Maya, MudBox, Sketchbook, Meshmixer

MICROSOFT OFFICE
Word PowerPoint, Excel, Outlook

AWARDS

Metrocaf 2019 "Watching Over You"

Outstanding BFA in Animation - 2019

Jacob Landau Award Monmouth University - 2018

PROFESSIONAL SUMMARY

A multi-talented Animator with over eight years of experience in the animation field. Specialized in motion graphics and 3D animation with a deep understanding of complex animation and illustration. Passionate about developing characters and creating dynamic visuals that captivate the viewer. Accustomed to working well with directors and clients to meet deadlines and follow guidelines.

WORK EXPERIENCE

MOTION DESIGNER | MOCAP NYC LLC / IDEAMACHINE STUDIO

AUGUST 2019 - DECEMBER 2024

- Served as lead artist for multiple brands including Splenda, McGraw Hill, Johnson and Johnson, World Wildlife Fund, PFIZER, Pepsico, TD Bank, Parapro, Colgate, Major League Baseball, and the Pacific Gas & Electric Company
- Liaise with project managers to develop, animate, and edit video content for clients
- Collaborate with clientele, project managers, and Art Directors on concept art, style frames, and storyboards
- Work closely with the Art Director, CEO, and team members to coordinate on projects and develop a visually appealing motion graphic video
- Worked with Dubin Consulting law firm as lead 3D artist for a trial
- Edited videos for commercial broadcast, movies, and games
- Created character mascots and logo animations for big name clients
- Employee of the Month at Idea Machine studio - January 2020

CREATIVE DIRECTOR | GOLDEN DYNASTY ENTERTAINMENT LLC

OCTOBER 2022 - PRESENT

- Directing an animated pilot, *Samurai the Legendary Ronin*, and provided creative input on production projects such as, *Under the Blue Light and Gone*
- Managing colleagues with the production of Independent films and music videos
- Worked with marketing to create logos and graphic designs
- Coordinated with managers to find ways to connect our work with the community
- Responsible for all video editing and motion graphic videos, including promotional trailers and reels for social media
- Worked on set with directors and actors for filming

PRODUCTION MANAGER | SMALL FACTORY PRODUCTIONS

MARCH 2018 - SEPTEMBER 2019

- Created multiple props and environments for an online children's video game, *Silas Solutions*
- Lead 3D artist, building 3D assets such as characters, environments, and props in Maya
- Managed interns ensuring their progress in regard to company protocol and deadlines. Created still-frame comic panels for the company student workbooks

FREELANCE WORK

MAY 2018 - PRESENT

- Animated and edited music videos for Grammy Award winning band, *8bit Big Band*
- Designing digital illustrations for t-shirts and products *Toon Town Fight Club*
- Collaborated with marketing teams and company owners to rebrand and design a new logo
- Designed characters and digital illustrations for print